

Key Group Figures (IFRS)*

€ million / as reported	Oct 1 – Dec 31, 2024	Oct 1 – Dec 31, 2023	Change	Jan 1 – Dec 31, 2024	Jan 1 – Dec 31, 2023	Change
Revenue¹	25.8	37.9	-31.9%	110.0	126.5	-13.0%
thereof GAMING & OFFICE PERIPHERALS	15.8	27.3	-42.1%	72.2	92.6	-22.0%
thereof DIGITAL HEALTH & SOLUTIONS	7.8	8.2	-4.9%	30.4	23.0	32.2%
thereof COMPONENTS	2.2	2.3	-4.3%	7.4	10.9	-32.1%
EBITDA	-3.4	-7.2	52.8%	-6.8	-10.3	34.0%
EBITDA (adjusted) ²	-1.5	0.1	-1600.0%	-2.2	2.1	-204.8%
EBITDA margin	-13.0%	-19.0%	6.0 PP.	-6.2%	-8.1%	1.9 PP.
EBITDA margin (adjusted) ²	-5.6%	0.4%	- 6.0 PP.	-2.0%	1.6%	-3.6 PP.
Cash flow from operating activities	10.8	3.9	176.9%	2.8	-27.9	110.0%
Cash flow from investing activities	-3.1	-0.7	-342.9%	-9.1	-10.8	15.7%
Free cash flow	7.8	3.2	143.8%	-6.3	-38.7	83.7%

€ million / as reported	Dec 31, 2024	Dec 31, 2023	Change
Cash and cash equivalents	16.4	46.1	-64.4%
Net Working Capital ³	45.2	55.9	-19.1%
Trade Working Capital ⁴	55.0	75.2	-26.9%
- Inventories	58.7	62.4	-5.9%
- Current trade receivables	20.5	30.6	-33.0%
- Current trade liabilities	-24.3	-17.8	-36.5%
Net cash I (+) / net debt I (-) ⁵	-10.0	0.9	-1211.1%
Net cash II / net debt II (-) ⁶	-27.2	-19.7	-38.1%
Full-time employees	381	444	-14.2%

¹ Consolidated group revenue.

² Adjusted for one-time and/or non-operating items.

³ Balance of current assets (excluding cash and cash equivalents) and current liabilities (excluding financial debts).

⁴ Balance of inventories, current trade receivables, and current trade liabilities.

⁵ Liabilities to banks less cash and cash equivalents.

⁶ Liabilities to banks, current and non-current lease liabilities, and pensions obligations, less cash and cash equivalents.

* The information provided herein represents preliminary figures as of February 27, 2025 and therefore, may still be subject to change.